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# Visual Basic for Applications Reference

Visual Studio 6.0

## Hex Function

[See Also](#) [Example](#) [Specifics](#)

Returns a [String](#) representing the hexadecimal value of a number.

### Syntax

**Hex**(*number*)

The required *number* argument is any valid [numeric expression](#) or [string expression](#).

### Remarks

If *number* is not already a whole number, it is rounded to the nearest whole number before being evaluated.

<b>If <i>number</i> is</b>	<b>Hex returns</b>
<a href="#">Null</a>	Null
<a href="#">Empty</a>	Zero (0)
Any other number	Up to eight hexadecimal characters

You can represent hexadecimal numbers directly by preceding numbers in the proper range with &H. For example, &H10 represents decimal 16 in hexadecimal notation.

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## Hex Function Example

This example uses the **Hex** function to return the hexadecimal value of a number.

```
Dim MyHex  
MyHex = Hex(5)      ' Returns 5.  
MyHex = Hex(10)    ' Returns A.  
MyHex = Hex(459)   ' Returns 1CB.
```

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## Hour Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Variant (Integer)** specifying a whole number between 0 and 23, inclusive, representing the hour of the day.

### Syntax

**Hour**(*time*)

The required *time* argument is any Variant, [numeric expression](#), [string expression](#), or any combination, that can represent a time. If *time* contains [Null](#), **Null** is returned.

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## Hour Function Example

This example uses the **Hour** function to obtain the hour from a specified time. In the development environment, the time literal is displayed in short time format using the locale settings of your code.

```
Dim MyTime, MyHour
MyTime = #4:35:17 PM# ' Assign a time.
MyHour = Hour(MyTime) ' MyHour contains 16.
```

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## IIf Function

[See Also](#) [Example](#) [Specifics](#)

Returns one of two parts, depending on the evaluation of an [expression](#).

### Syntax

**IIf**(*expr*, *truepart*, *falsepart*)

The **IIf** function syntax has these named arguments:

Part	Description
<i>expr</i>	Required. Expression you want to evaluate.
<i>truepart</i>	Required. Value or expression returned if <i>expr</i> is <b>True</b> .
<i>falsepart</i>	Required. Value or expression returned if <i>expr</i> is <b>False</b> .

### Remarks

**IIf** always evaluates both *truepart* and *falsepart*, even though it returns only one of them. Because of this, you should watch for undesirable side effects. For example, if evaluating *falsepart* results in a division by zero error, an error occurs even if *expr* is **True**.

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## IIf Function Example

This example uses the **IIf** function to evaluate the TestMe parameter of the CheckIt procedure and returns the word "Large" if the amount is greater than 1000; otherwise, it returns the word "Small".

```
Function CheckIt (TestMe As Integer)
    CheckIt = IIf(TestMe > 1000, "Large", "Small")
End Function
```

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## IMEStatus Function

[See Also](#) [Example](#) [Specifics](#)

Returns an [Integer](#) specifying the current Input Method Editor (IME) mode of Microsoft Windows; available in East Asian versions only.

### Syntax

#### IMEStatus

#### Return Values

The return values for the Japanese locale are as follows:

Constant	Value	Description
<b>vbIMEModeNoControl</b>	0	Don't control IME (default)
<b>vbIMEModeOn</b>	1	IME on
<b>vbIMEModeOff</b>	2	IME off
<b>vbIMEModeDisable</b>	3	IME disabled
<b>vbIMEModeHiragana</b>	4	Full-width Hiragana mode
<b>vbIMEModeKatakana</b>	5	Full-width Katakana mode
<b>vbIMEModeKatakanaHalf</b>	6	Half-width Katakana mode
<b>vbIMEModeAlphaFull</b>	7	Full-width Alphanumeric mode
<b>vbIMEModeAlpha</b>	8	Half-width Alphanumeric mode

The return values for the Korean locale are as follows:

Constant	Value	Description
<b>vbIMEModeNoControl</b>	0	Don't control IME(default)

<b>vbIMEModeAlphaFull</b>	7	Full-width Alphanumeric mode
<b>vbIMEModeAlpha</b>	8	Half-width Alphanumeric mode
<b>vbIMEModeHangulFull</b>	9	Full-width Hangul mode
<b>vbIMEModeHangul</b>	10	Half-width Hangul mode

The return values for the Chinese locale are as follows:

<b>Constant</b>	<b>Value</b>	<b>Description</b>
<b>vbIMEModeNoControl</b>	0	Don't control IME (default)
<b>vbIMEModeOn</b>	1	IME on
<b>vbIMEModeOff</b>	2	IME off

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## Input Function

See Also [Example](#) [Specifics](#)

Returns [String](#) containing characters from a file opened in **Input** or **Binary** mode.

### Syntax

**Input**(*number*, [#]*filenumber*)

The **Input** function syntax has these parts:

Part	Description
<i>number</i>	Required. Any valid <a href="#">numeric expression</a> specifying the number of characters to return.
<i>filenumber</i>	Required. Any valid file number.

### Remarks

Data read with the **Input** function is usually written to a file with **Print #** or **Put**. Use this function only with files opened in **Input** or **Binary** mode.

Unlike the **Input #** statement, the **Input** function returns all of the characters it reads, including commas, carriage returns, linefeeds, quotation marks, and leading spaces.

With files opened for **Binary** access, an attempt to read through the file using the **Input** function until **EOF** returns **True** generates an error. Use the **LOF** and **Loc** functions instead of **EOF** when reading binary files with **Input**, or use **Get** when using the **EOF** function.

**Security Note** When reading from files, do not make decisions about the contents of the file based on the file name extension. For example, a file named Form1.vb may not be a Visual Basic source file.

**Note** Use the **InputB** function for byte data contained within text files. With **InputB**, *number* specifies the number of bytes to return rather than the number of characters to return.

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## Input Function Example

This example uses the **Input** function to read one character at a time from a file and print it to the **Immediate** window. This example assumes that TESTFILE is a text file with a few lines of sample data.

```
Dim MyChar
Open "TESTFILE" For Input As #1 ' Open file.
Do While Not EOF(1) ' Loop until end of file.
    MyChar = Input(1, #1) ' Get one character.
    Debug.Print MyChar ' Print to the Immediate window.
Loop
Close #1 ' Close file.
```

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## InputBox Function

[See Also](#) [Example](#) [Specifics](#)

Displays a prompt in a dialog box, waits for the user to input text or click a button, and returns a [String](#) containing the contents of the text box.

### Syntax

**InputBox**(*prompt*[, *title*] [, *default*] [, *xpos*] [, *ypos*] [, *helpfile*, *context*])

The **InputBox** function syntax has these named arguments:

Part	Description
<b>prompt</b>	Required. <a href="#">String expression</a> displayed as the message in the dialog box. The maximum length of <b>prompt</b> is approximately 1024 characters, depending on the width of the characters used. If <b>prompt</b> consists of more than one line, you can separate the lines using a carriage return character ( <b>Chr(13)</b> ), a linefeed character ( <b>Chr(10)</b> ), or carriage returnlinefeed character combination ( <b>Chr(13) &amp; Chr(10)</b> ) between each line.
<b>title</b>	Optional. String expression displayed in the title bar of the dialog box. If you omit <b>title</b> , the application name is placed in the title bar.
<b>default</b>	Optional. String expression displayed in the text box as the default response if no other input is provided. If you omit <b>default</b> , the text box is displayed empty.
<b>xpos</b>	Optional. <a href="#">Numeric expression</a> that specifies, in twips, the horizontal distance of the left edge of the dialog box from the left edge of the screen. If <b>xpos</b> is omitted, the dialog box is horizontally centered.
<b>ypos</b>	Optional. Numeric expression that specifies, in twips, the vertical distance of the upper edge of the dialog box from the top of the screen. If <b>ypos</b> is omitted, the dialog box is vertically positioned approximately one-third of the way down the screen.
<b>helpfile</b>	Optional. String expression that identifies the Help file to use to provide context-sensitive Help for the dialog box. If <b>helpfile</b> is provided, <b>context</b> must also be provided.
<b>context</b>	Optional. Numeric expression that is the Help context number assigned to the appropriate Help topic by the Help author. If <b>context</b> is provided, <b>helpfile</b> must also be provided.

### Remarks

When both **helpfile** and **context** are provided, the user can press F1 to view the Help topic corresponding to the **context**. Some host applications, for example, Microsoft Excel, also automatically add a **Help** button to the dialog box. If the user

clicks **OK** or presses ENTER , the **InputBox** function returns whatever is in the text box. If the user clicks **Cancel**, the function returns a zero-length string ("").

**Note** To specify more than the first named argument, you must use **InputBox** in an [expression](#). To omit some positional arguments, you must include the corresponding comma delimiter.

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## InputBox Function Example

This example shows various ways to use the **InputBox** function to prompt the user to enter a value. If the x and y positions are omitted, the dialog box is automatically centered for the respective axes. The variable `MyValue` contains the value entered by the user if the user clicks **OK** or presses the ENTER key. If the user clicks **Cancel**, a zero-length string is returned.

```
Dim Message, Title, Default, MyValue
Message = "Enter a value between 1 and 3"    ' Set prompt.
Title = "InputBox Demo"                    ' Set title.
Default = "1"                               ' Set default.
' Display message, title, and default value.
MyValue = InputBox(Message, Title, Default)

' Use Helpfile and context. The Help button is added automatically.
MyValue = InputBox(Message, Title, , , , "DEMO.HLP", 10)

' Display dialog box at position 100, 100.
MyValue = InputBox(Message, Title, Default, 100, 100)
```

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## InStr Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **VARIANT (Long)** specifying the position of the first occurrence of one string within another.

### Syntax

**InStr**([*start*, ]*string1*, *string2*[, *compare*])

The **InStr** function syntax has these arguments:

Part	Description
<i>start</i>	Optional. <a href="#">Numeric expression</a> that sets the starting position for each search. If omitted, search begins at the first character position. If <b>start</b> contains <a href="#">Null</a> , an error occurs. The <b>start</b> argument is required if <b>compare</b> is specified.
<i>string1</i>	Required. <a href="#">String expression</a> being searched.
<i>string2</i>	Required. String expression sought.
<i>compare</i>	Optional. Specifies the type of <a href="#">string comparison</a> . If <b>compare</b> is <a href="#">Null</a> , an error occurs. If <b>compare</b> is omitted, the <b>Option Compare</b> setting determines the type of comparison. Specify a valid LCID (LocaleID) to use locale-specific rules in the comparison.

### Settings

The *compare* argument settings are:

Constant	Value	Description
<b>vbUseCompareOption</b>	-1	Performs a comparison using the setting of the <b>Option Compare</b> statement.
<b>vbBinaryCompare</b>	0	Performs a binary comparison.
<b>vbTextCompare</b>	1	Performs a textual comparison.
<b>vbDatabaseCompare</b>	2	Microsoft Access only. Performs a comparison based on information in your database.

**Return Values**

<b>If</b>	<b>InStr returns</b>
<b><i>string1</i></b> is zero-length	0
<b><i>string1</i></b> is <b>Null</b>	Null
<b><i>string2</i></b> is zero-length	<b><i>start</i></b>
<b><i>string2</i></b> is <b>Null</b>	Null
<b><i>string2</i></b> is not found	0
<b><i>string2</i></b> is found within <b><i>string1</i></b>	Position at which match is found
<b><i>start</i></b> > <b><i>string2</i></b>	0

**Remarks**

The **InStrB** function is used with byte data contained in a string. Instead of returning the character position of the first occurrence of one string within another, **InStrB** returns the byte position.

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## InStr Function Example

This example uses the **InStr** function to return the position of the first occurrence of one string within another.

```
Dim SearchString, SearchChar, MyPos
SearchString = "XXpXXpXXPXXP" ' String to search in.
SearchChar = "P" ' Search for "P".

' A textual comparison starting at position 4. Returns 6.
MyPos = InStr(4, SearchString, SearchChar, 1)

' A binary comparison starting at position 1. Returns 9.
MyPos = InStr(1, SearchString, SearchChar, 0)

' Comparison is binary by default (last argument is omitted).
MyPos = InStr(SearchString, SearchChar) ' Returns 9.

MyPos = InStr(1, SearchString, "W") ' Returns 0.
```

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## InStrRev Function

See Also [Example](#) [Specifics](#)

### Description

Returns the position of an occurrence of one string within another, from the end of string.

### Syntax

**InStrRev**(*stringcheck*, *stringmatch*[, *start*[, *compare*]])

The **InStrRev** function syntax has these named arguments:

Part	Description
<i>stringcheck</i>	Required. <a href="#">String expression</a> being searched.
<i>stringmatch</i>	Required. String expression being searched for.
<i>start</i>	Optional. <a href="#">Numeric expression</a> that sets the starting position for each search. If omitted, 1 is used, which means that the search begins at the last character position. If <i>start</i> contains <a href="#">Null</a> , an error occurs.
<i>compare</i>	Optional. Numeric value indicating the kind of comparison to use when evaluating substrings. If omitted, a binary comparison is performed. See <a href="#">Settings</a> section for values.

### Settings

The *compare* argument can have the following values:

Constant	Value	Description
<b>vbUseCompareOption</b>	1	Performs a comparison using the setting of the <b>Option Compare</b> statement.
<b>vbBinaryCompare</b>	0	Performs a binary comparison.
<b>vbTextCompare</b>	1	Performs a textual comparison.
<b>vbDatabaseCompare</b>	2	Microsoft Access only. Performs a comparison based on information in your database.

## Return Values

**InStrRev** returns the following values:

If	InStrRev returns
<i>stringcheck</i> is zero-length	0
<i>stringcheck</i> is <b>Null</b>	<b>Null</b>
<i>stringmatch</i> is zero-length	<i>start</i>
<i>stringmatch</i> is <b>Null</b>	<b>Null</b>
<i>stringmatch</i> is not found	0
<i>stringmatch</i> is found within <i>stringcheck</i>	Position at which match is found
<i>start</i> > Len( <i>stringmatch</i> )	0

## Remarks

Note that the syntax for the **InStrRev** function is not the same as the syntax for the **InStr** function.

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## Int, Fix Functions

[See Also](#) [Example](#) [Specifics](#)

Returns the integer portion of a number.

### Syntax

**Int**(*number*)

**Fix**(*number*)

The required *number* argument is a [Double](#) or any valid [numeric expression](#). If *number* contains [Null](#), **Null** is returned.

### Remarks

Both **Int** and **Fix** remove the fractional part of *number* and return the resulting integer value.

The difference between **Int** and **Fix** is that if *number* is negative, **Int** returns the first negative integer less than or equal to *number*, whereas **Fix** returns the first negative integer greater than or equal to *number*. For example, **Int** converts -8.4 to -9, and **Fix** converts -8.4 to -8.

**Fix**(*number*) is equivalent to:

```
Sgn(number) * Int(Abs(number))
```

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## Int Function, Fix Function Example

This example illustrates how the **Int** and **Fix** functions return integer portions of numbers. In the case of a negative number argument, the **Int** function returns the first negative integer less than or equal to the number; the **Fix** function returns the first negative integer greater than or equal to the number.

```
Dim MyNumber
MyNumber = Int(99.8) ' Returns 99.
MyNumber = Fix(99.2) ' Returns 99.

MyNumber = Int(-99.8) ' Returns -100.
MyNumber = Fix(-99.8) ' Returns -99.

MyNumber = Int(-99.2) ' Returns -100.
MyNumber = Fix(-99.2) ' Returns -99.
```

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## IPmt Function

[See Also](#) [Example](#) [Specifics](#)

Returns a [Double](#) specifying the interest payment for a given period of an annuity based on periodic, fixed payments and a fixed interest rate.

### Syntax

**IPmt**(*rate*, *per*, *nper*, *pv*[, *fv*[, *type*]])

The **IPmt** function has these named arguments:

Part	Description
<b>rate</b>	Required. <b>Double</b> specifying interest rate per period. For example, if you get a car loan at an annual percentage rate (APR) of 10 percent and make monthly payments, the rate per period is 0.1/12, or 0.0083.
<b>per</b>	Required. <b>Double</b> specifying payment period in the range 1 through <i>nper</i> .
<b>nper</b>	Required. <b>Double</b> specifying total number of payment periods in the annuity. For example, if you make monthly payments on a four-year car loan, your loan has a total of 4 * 12 (or 48) payment periods.
<b>pv</b>	Required. <b>Double</b> specifying present value, or value today, of a series of future payments or receipts. For example, when you borrow money to buy a car, the loan amount is the present value to the lender of the monthly car payments you will make.
<b>fv</b>	Optional. Variant specifying future value or cash balance you want after you've made the final payment. For example, the future value of a loan is \$0 because that's its value after the final payment. However, if you want to save \$50,000 over 18 years for your child's education, then \$50,000 is the future value. If omitted, 0 is assumed.
<b>type</b>	Optional. <b>Variant</b> specifying when payments are due. Use 0 if payments are due at the end of the payment period, or use 1 if payments are due at the beginning of the period. If omitted, 0 is assumed.

### Remarks

An annuity is a series of fixed cash payments made over a period of time. An annuity can be a loan (such as a home mortgage) or an investment (such as a monthly savings plan).

The **rate** and **nper** arguments must be calculated using payment periods expressed in the same units. For example, if **rate** is calculated using months, **nper** must also be calculated using months.

For all arguments, cash paid out (such as deposits to savings) is represented by negative numbers; cash received (such as dividend checks) is represented by positive numbers.

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## IPmt Function Example

This example uses the **IPmt** function to calculate how much of a payment is interest when all the payments are of equal value. Given are the interest percentage rate per period ( $APR / 12$ ), the payment period for which the interest portion is desired (*Period*), the total number of payments (*TotPmts*), the present value or principal of the loan (*PVal*), the future value of the loan (*FVal*), and a number that indicates whether the payment is due at the beginning or end of the payment period (*PayType*).

```
Dim FVal, Fmt, PVal, APR, TotPmts, PayType, Period, IntPmt, TotInt, Msg
Const ENDPERIOD = 0, BEGINPERIOD = 1 ' When payments are made.
FVal = 0 ' Usually 0 for a loan.
Fmt = "###,###,##0.00" ' Define money format.
PVal = InputBox("How much do you want to borrow?")
APR = InputBox("What is the annual percentage rate of your loan?")
If APR > 1 Then APR = APR / 100 ' Ensure proper form.
TotPmts = InputBox("How many monthly payments?")
PayType = MsgBox("Do you make payments at end of the month?", vbYesNo)
If PayType = vbNo Then PayType = BEGINPERIOD Else PayType = ENDPERIOD
For Period = 1 To TotPmts ' Total all interest.
    IntPmt = IPmt(APR / 12, Period, TotPmts, -PVal, FVal, PayType)
    TotInt = TotInt + IntPmt
Next Period
Msg = "You'll pay a total of " & Format(TotInt, Fmt)
Msg = Msg & " in interest for this loan."
MsgBox Msg ' Display results.
```

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## IRR Function

[See Also](#) [Example](#) [Specifics](#)

Returns a [Double](#) specifying the internal rate of return for a series of periodic cash flows (payments and receipts).

### Syntax

**IRR**(*values*)[, *guess*])

The **IRR** function has these named arguments:

Part	Description
<b>values()</b>	Required. <a href="#">Array</a> of <b>Double</b> specifying cash flow values. The array must contain at least one negative value (a payment) and one positive value (a receipt).
<b>guess</b>	Optional. Variant specifying value you estimate will be returned by <b>IRR</b> . If omitted, <b>guess</b> is 0.1 (10 percent).

### Remarks

The internal rate of return is the interest rate received for an investment consisting of payments and receipts that occur at regular intervals.

The **IRR** function uses the order of values within the array to interpret the order of payments and receipts. Be sure to enter your payment and receipt values in the correct sequence. The cash flow for each period doesn't have to be fixed, as it is for an annuity.

**IRR** is calculated by iteration. Starting with the value of **guess**, **IRR** cycles through the calculation until the result is accurate to within 0.00001 percent. If **IRR** can't find a result after 20 tries, it fails.

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## IRR Function Example

In this example, the **IRR** function returns the internal rate of return for a series of 5 cash flows contained in the array `Values()`. The first array element is a negative cash flow representing business start-up costs. The remaining 4 cash flows represent positive cash flows for the subsequent 4 years. `Guess` is the estimated internal rate of return.

```
Dim Guess, Fmt, RetRate, Msg
Static Values(5) As Double ' Set up array.
Guess = .1 ' Guess starts at 10 percent.
Fmt = "#0.00" ' Define percentage format.
Values(0) = -70000 ' Business start-up costs.
' Positive cash flows reflecting income for four successive years.
Values(1) = 22000 : Values(2) = 25000
Values(3) = 28000 : Values(4) = 31000
RetRate = IRR(Values(), Guess) * 100 ' Calculate internal rate.
Msg = "The internal rate of return for these five cash flows is "
Msg = Msg & Format(RetRate, Fmt) & " percent."
MsgBox Msg ' Display internal return rate.
```

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## IsArray Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether a [variable](#) is an [array](#).

### Syntax

**IsArray**(*varname*)

The required *varname* argument is an [identifier](#) specifying a variable.

### Remarks

**IsArray** returns **True** if the variable is an array; otherwise, it returns **False**. **IsArray** is especially useful with variants containing arrays.

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## IsArray Function Example

This example uses the **IsArray** function to check if a variable is an array.

```
Dim MyArray(1 To 5) As Integer, YourArray, MyCheck ' Declare array variables.  
YourArray = Array(1, 2, 3) ' Use Array function.  
MyCheck = IsArray(MyArray) ' Returns True.  
MyCheck = IsArray(YourArray) ' Returns True.
```

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## IsDate Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether an [expression](#) can be converted to a date.

### Syntax

**IsDate**(*expression*)

The required *expression* argument is a Variant containing a date expression or [string expression](#) recognizable as a date or time.

### Remarks

**IsDate** returns **True** if the expression is a date or is recognizable as a valid date; otherwise, it returns **False**. In Microsoft Windows, the range of valid dates is January 1, 100 A.D. through December 31, 9999 A.D.; the ranges vary among operating systems.

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## IsDate Function Example

This example uses the **IsDate** function to determine if an expression can be converted to a date.

```
Dim MyDate, YourDate, NoDate, MyCheck
MyDate = "February 12, 1969": YourDate = #2/12/69#: NoDate = "Hello"
MyCheck = IsDate(MyDate)      ' Returns True.
MyCheck = IsDate(YourDate)    ' Returns True.
MyCheck = IsDate(NoDate)      ' Returns False.
```

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## IsEmpty Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether a [variable](#) has been initialized.

### Syntax

**IsEmpty**(*expression*)

The required *expression* argument is a Variant containing a [numeric](#) or [string expression](#). However, because **IsEmpty** is used to determine if individual variables are initialized, the *expression* argument is most often a single variable name.

### Remarks

**IsEmpty** returns **True** if the variable is uninitialized, or is explicitly set to [Empty](#); otherwise, it returns **False**. **False** is always returned if *expression* contains more than one variable. **IsEmpty** only returns meaningful information for variants.

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# IsEmpty Function Example

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This example sorts the data in the first column on Sheet1 and then deletes any rows that contain duplicate data.

```
Worksheets("Sheet1").Range("A1").Sort _  
    key1:=Worksheets("Sheet1").Range("A1")  
Set currentCell = Worksheets("Sheet1").Range("A1")  
Do While Not IsEmpty(currentCell)  
    Set nextCell = currentCell.Offset(1, 0)  
    If nextCell.Value = currentCell.Value Then  
        currentCell.EntireRow.Delete  
    End If  
    Set currentCell = nextCell  
Loop
```

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## IsError Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether an [expression](#) is an error value.

### Syntax

**IsError**(*expression*)

The required *expression* argument can be any valid expression.

### Remarks

Error values are created by converting real numbers to error values using the **CVErr** function. The **IsError** function is used to determine if a [numeric expression](#) represents an error. **IsError** returns **True** if the *expression* argument indicates an error; otherwise, it returns **False**.

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## IsError Function Example

This example uses the **IsError** function to check if a numeric expression is an error value. The **CVErr** function is used to return an **Error Variant** from a user-defined function. Assume `UserFunction` is a user-defined function procedure that returns an error value; for example, a return value assigned with the statement `UserFunction = CVErr(32767)`, where 32767 is a user-defined number.

```
Dim ReturnVal, MyCheck  
ReturnVal = UserFunction()  
MyCheck = IsError(ReturnVal) ' Returns True.
```

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# Visual Basic for Applications Reference

Visual Studio 6.0

## IsMissing Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether an optional **Variant** argument has been passed to a [procedure](#).

### Syntax

**IsMissing**(*argname*)

The required *argname* argument contains the name of an optional **Variant** procedure argument.

### Remarks

Use the **IsMissing** function to detect whether or not optional **Variant** arguments have been provided in calling a procedure. **IsMissing** returns **True** if no value has been passed for the specified argument; otherwise, it returns **False**. If **IsMissing** returns **True** for an argument, use of the missing argument in other code may cause a user-defined error. If **IsMissing** is used on a **ParamArray** argument, it always returns **False**. To detect an empty **ParamArray**, test to see if the [arrays](#) upper bound is less than its lower bound.

**Note** **IsMissing** does not work on simple data types (such as **Integer** or **Double**) because, unlike **Variants**, they don't have a provision for a "missing" flag bit. Because of this, the syntax for typed optional arguments allows you to specify a default value. If the argument is omitted when the procedure is called, then the argument will have this default value, as in the example below:

```
Sub MySub(Optional MyVar As String = "specialvalue")
    If MyVar = "specialvalue" Then
        ' MyVar was omitted.
    Else
        ...
    End Sub
```

In many cases you can omit the `If MyVar` test entirely by making the default value equal to the value you want `MyVar` to contain if the user omits it from the function call. This makes your code more concise and efficient.

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# Visual Basic for Applications Reference

## IsMissing Function Example

This example uses the **IsMissing** function to check if an optional argument has been passed to a user-defined procedure. Note that **Optional** arguments can now have default values and types other than **Variant**.

```
Dim ReturnValue
' The following statements call the user-defined function procedure.
ReturnValue = ReturnTwice() ' Returns Null.
ReturnValue = ReturnTwice(2) ' Returns 4.

' Function procedure definition.
Function ReturnTwice(Optional A)
    If IsMissing(A) Then
        ' If argument is missing, return a Null.
        ReturnTwice = Null
    Else
        ' If argument is present, return twice the value.
        ReturnTwice = A * 2
    End If
End Function
```

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# Visual Basic for Applications Reference

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## IsNull Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value that indicates whether an [expression](#) contains no valid data (**Null**).

### Syntax

**IsNull**(*expression*)

The required *expression* argument is a Variant containing a [numeric expression](#) or [string expression](#).

### Remarks

**IsNull** returns **True** if *expression* is **Null**; otherwise, **IsNull** returns **False**. If *expression* consists of more than one [variable](#), **Null** in any constituent variable causes **True** to be returned for the entire expression.

The **Null** value indicates that the **Variant** contains no valid data. **Null** is not the same as [Empty](#), which indicates that a variable has not yet been initialized. It is also not the same as a zero-length string (""), which is sometimes referred to as a null string.

**Important** Use the **IsNull** function to determine whether an expression contains a **Null** value. Expressions that you might expect to evaluate to **True** under some circumstances, such as `If Var = Null` and `If Var <> Null`, are always **False**. This is because any expression containing a **Null** is itself **Null** and, therefore, **False**.

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# IsNull Function Example

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This example creates a list of registered functions, placing each one in a separate row on Sheet1. Column A contains the full path and file name of the DLL or code resource, column B contains the function name, and column C contains the code for the argument data type.

```
theArray = Application.RegisteredFunctions
If IsNull(theArray) Then
    MsgBox "No registered functions"
Else
    For i = LBound(theArray) To UBound(theArray)
        For j = 1 To 3
            Worksheets("Sheet1").Cells(i, j).Formula = _
                theArray(i, j)
        Next j
    Next i
End If
```

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# Visual Basic for Applications Reference

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## IsNumeric Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether an [expression](#) can be evaluated as a number.

### Syntax

**IsNumeric**(*expression*)

The required *expression* argument is a Variant containing a [numeric expression](#) or [string expression](#).

### Remarks

**IsNumeric** returns **True** if the entire *expression* is recognized as a number; otherwise, it returns **False**.

**IsNumeric** returns **False** if *expression* is a date expression.

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## IsNumeric Function Example

This example uses the **IsNumeric** function to determine if a variable can be evaluated as a number.

```
Dim MyVar, MyCheck
MyVar = "53"      ' Assign value.
MyCheck = IsNumeric(MyVar)  ' Returns True.

MyVar = "459.95"  ' Assign value.
MyCheck = IsNumeric(MyVar)  ' Returns True.

MyVar = "45 Help" ' Assign value.
MyCheck = IsNumeric(MyVar)  ' Returns False.
```

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# Visual Basic for Applications Reference

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## IsObject Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Boolean** value indicating whether an [identifier](#) represents an object [variable](#).

### Syntax

**IsObject**(*identifier*)

The required *identifier* argument is a variable name.

### Remarks

**IsObject** is useful only in determining whether a Variant is of **VarType vbObject**. This could occur if the **Variant** actually references (or once referenced) an object, or if it contains **Nothing**.

**IsObject** returns **True** if *identifier* is a variable declared with [Object](#) type or any valid [class](#) type, or if *identifier* is a **Variant** of **VarType vbObject**, or a user-defined object; otherwise, it returns **False**. **IsObject** returns **True** even if the variable has been set to **Nothing**.

Use error trapping to be sure that an object reference is valid.

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## IsObject Function Example

This example uses the **IsObject** function to determine if an identifier represents an object variable. MyObject and YourObject are object variables of the same type. They are generic names used for illustration purposes only.

```
Dim MyInt As Integer, YourObject, MyCheck ' Declare variables.  
Dim MyObject As Object  
Set YourObject = MyObject ' Assign an object reference.  
MyCheck = IsObject(YourObject) ' Returns True.  
MyCheck = IsObject(MyInt) ' Returns False.
```

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# Visual Basic for Applications Reference

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## Join Function

[See Also](#) [Example](#) [Specifics](#)

### Description

Returns a string created by joining a number of substrings contained in an [array](#).

### Syntax

**Join**(*sourcearray*[, *delimiter*])

The **Join** function syntax has these named arguments:

Part	Description
<i>sourcearray</i>	Required. One-dimensional array containing substrings to be joined.
<i>delimiter</i>	Optional. String character used to separate the substrings in the returned string. If omitted, the space character (" ") is used. If <i>delimiter</i> is a zero-length string (""), all items in the list are concatenated with no delimiters.

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## LBound Function

[See Also](#) [Example](#) [Specifics](#)

Returns a Long containing the smallest available subscript for the indicated dimension of an [array](#).

### Syntax

**LBound**(*arrayname*[, *dimension*])

The **LBound** function syntax has these parts:

Part	Description
<i>arrayname</i>	Required. Name of the array <a href="#">variable</a> ; follows standard variable naming conventions.
<i>dimension</i>	Optional; <b>Variant (Long)</b> . Whole number indicating which dimension's lower bound is returned. Use 1 for the first dimension, 2 for the second, and so on. If <i>dimension</i> is omitted, 1 is assumed.

### Remarks

The **LBound** function is used with the **UBound** function to determine the size of an array. Use the **UBound** function to find the upper limit of an array dimension.

**LBound** returns the values in the following table for an array with the following dimensions:

```
Dim A(1 To 100, 0 To 3, -3 To 4)
```

Statement	Return Value
LBound(A, 1)	1
LBound(A, 2)	0
LBound(A, 3)	-3

The default lower bound for any dimension is either 0 or 1, depending on the setting of the **Option Base** statement. The base of an array created with the **Array** function is zero; it is unaffected by **Option Base**.

Arrays for which dimensions are set using the **To** clause in a **Dim**, **Private**, **Public**, **ReDim**, or **Static** statement can have any integer value as a lower bound.

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# LBound Function Example

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This example writes the elements of the first custom list in column one on Sheet1.

```
listArray = Application.GetCustomListContents(1)
For i = LBound(listArray, 1) To UBound(listArray, 1)
    Worksheets("sheet1").Cells(i, 1).Value = listArray(i)
Next i
```

This example assumes that you used an external data source to create a PivotTable report on Sheet1 in the active workbook. The example inserts the SQL connection string and query string into a new worksheet.

```
Set newSheet = ActiveWorkbook.Worksheets.Add
sdArray = Worksheets("Sheet1").UsedRange.PivotTable.SourceData
For i = LBound(sdArray) To UBound(sdArray)
    newSheet.Cells(i, 1) = sdArray(i)
Next i
```

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# Visual Basic for Applications Reference

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## LCase Function

[See Also](#) [Example](#) [Specifics](#)

Returns a [String](#) that has been converted to lowercase.

### Syntax

**LCase**(*string*)

The required *string* argument is any valid [string expression](#). If *string* contains [Null](#), Null is returned.

### Remarks

Only uppercase letters are converted to lowercase; all lowercase letters and nonletter characters remain unchanged.

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# Visual Basic for Applications Reference

## LCase Function Example

This example uses the **LCase** function to return a lowercase version of a string.

```
Dim UpperCase, LowerCase  
UpperCase = "Hello World 1234" ' String to convert.  
LowerCase = LCase(UpperCase) ' Returns "hello world 1234".
```

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# Visual Basic for Applications Reference

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## Left Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Variant (String)** containing a specified number of characters from the left side of a string.

### Syntax

**Left**(*string*, *length*)

The **Left** function syntax has these named arguments:

Part	Description
<b>string</b>	Required. <a href="#">String expression</a> from which the leftmost characters are returned. If <b>string</b> contains <a href="#">Null</a> , Null is returned.
<b>length</b>	Required; <b>Variant (Long)</b> . <a href="#">Numeric expression</a> indicating how many characters to return. If 0, a zero-length string ("") is returned. If greater than or equal to the number of characters in <b>string</b> , the entire string is returned.

### Remarks

To determine the number of characters in **string**, use the **Len** function.

**Note** Use the **LeftB** function with byte data contained in a string. Instead of specifying the number of characters to return, **length** specifies the number of bytes.

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## Left Function Example

This example uses the **Left** function to return a specified number of characters from the left side of a string.

```
Dim AnyString, MyStr
AnyString = "Hello World" ' Define string.
MyStr = Left(AnyString, 1) ' Returns "H".
MyStr = Left(AnyString, 7) ' Returns "Hello W".
MyStr = Left(AnyString, 20) ' Returns "Hello World".
```

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## Len Function

[See Also](#) [Example](#) [Specifics](#)

Returns a Long containing the number of characters in a string or the number of bytes required to store a [variable](#).

### Syntax

**Len**(*string* | *varname*)

The **Len** function syntax has these parts:

Part	Description
<i>string</i>	Any valid <a href="#">string expression</a> . If <i>string</i> contains <a href="#">Null</a> , Null is returned.
<i>Varname</i>	Any valid <a href="#">variable</a> name. If <i>varname</i> contains <b>Null</b> , <b>Null</b> is returned. If <i>varname</i> is a Variant, <b>Len</b> treats it the same as a <b>String</b> and always returns the number of characters it contains.

### Remarks

One (and only one) of the two possible arguments must be specified. With user-defined types, **Len** returns the size as it will be written to the file.

**Note** Use the **LenB** function with byte data contained in a string, as in double-byte character set (DBCS) languages. Instead of returning the number of characters in a string, **LenB** returns the number of bytes used to represent that string. With user-defined types, **LenB** returns the in-memory size, including any padding between elements. For sample code that uses **LenB**, see the second example in the example topic.

**Note** **Len** may not be able to determine the actual number of storage bytes required when used with variable-length strings in [user-defined data types](#).

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# Visual Basic for Applications Reference

## Len Function Example

The first example uses **Len** to return the number of characters in a string or the number of bytes required to store a variable. The **Type...End Type** block defining CustomerRecord must be preceded by the keyword **Private** if it appears in a class module. In a standard module, a **Type** statement can be **Public**.

```
Type CustomerRecord ' Define user-defined type.
    ID As Integer ' Place this definition in a
    Name As String * 10 ' standard module.
    Address As String * 30
End Type

Dim Customer As CustomerRecord ' Declare variables.
Dim MyInt As Integer, MyCur As Currency
Dim MyString, MyLen
MyString = "Hello World" ' Initialize variable.
MyLen = Len(MyInt) ' Returns 2.
MyLen = Len(Customer) ' Returns 42.
MyLen = Len(MyString) ' Returns 11.
MyLen = Len(MyCur) ' Returns 8.
```

The second example uses **LenB** and a user-defined function (**LenMbc**s) to return the number of byte characters in a string if ANSI is used to represent the string.

```
Function LenMbc (ByVal str as String)
    LenMbc = LenB(StrConv(str, vbFromUnicode))
End Function

Dim MyString, MyLen
MyString = "ABc"
' Where "A" and "B" are DBCS and "c" is SBCS.
MyLen = Len(MyString)
' Returns 3 - 3 characters in the string.
MyLen = LenB(MyString)
' Returns 6 - 6 bytes used for Unicode.
MyLen = LenMbc(MyString)
' Returns 5 - 5 bytes used for ANSI.
```

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# Visual Basic Reference

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## LoadPicture Function

[See Also](#) [Example](#)

Loads a graphic into a forms **Picture** property, a **PictureBox** control, or an **Image** control.

### Syntax

**LoadPicture**([*filename*], [*size*], [*colordepth*],[*x,y*])

The **LoadPicture** function syntax has these parts:

Part	Description
<i>filename</i>	Optional. String expression specifying a filename. Can include folder and drive. If no filename is specified LoadPicture clears the Image or PictureBox control.
<i>size</i>	Optional variant. If <i>filename</i> is a cursor or icon file, specifies the desired image size.
<i>colordepth</i>	Optional variant. If <i>filename</i> is a cursor or icon file, specifies the desired color depth.
<i>x</i>	Optional variant, required if <i>y</i> is used. If <i>filename</i> is a cursor or icon file, specifies the width desired. In a file containing multiple separate images, the best possible match is used if an image of that size is not available. X and y values are only used when <i>colordepth</i> is set to <b>vbLPCustom</b> . For icon files 255 is the maximum possible value.
<i>y</i>	Optional variant, required if <i>x</i> is used. If <i>filename</i> is a cursor or icon file, specifies the height desired. In a file containing multiple separate images, the best possible match is used if an image of that size is not available. For icon files 255 is the maximum possible value.

### Settings

The settings for *size* are:

Constant	Value	Description
----------	-------	-------------

<b>vbLPsmall</b>	0	System small icon.

<b>vbLPLarge</b>	1	System large icon size, as determined by the video driver.
<b>vbLPSmallShell</b>	2	Shell small icon size, as determined by the Caption Buttons size setting on the <b>Appearance</b> tab in the Control Panel <b>Display Properties</b> dialog box.
<b>vbLPLargeShell</b>	3	Shell large icon size, as determined by the Icon size setting on the <b>Appearance</b> tab in the Control Panel <b>Display Properties</b> dialog box.
<b>vbLPCustom</b>	4	Custom size, values provided by <i>x</i> and <i>y</i> arguments

The settings for *colordepth* are:

Constant	Value	Description
----------	-------	-------------

<b>vbLPDefault</b>	0	Best available match if the specified file is used.
<b>vbLPMonochrome</b>	1	2 colors.
<b>vbLPVGAColor</b>	2	16 colors.
<b>vbLPColor</b>	3	256 colors.

## Remarks

Graphics formats recognized by Visual Basic include bitmap (.bmp) files, icon (.ico) files, cursor (.cur) files, run-length encoded (.rle) files, metafile (.wmf) files, enhanced metafiles (.emf), GIF (.gif) files, and JPEG (.jpg) files.

Graphics are cleared from forms, picture boxes, and image controls by assigning **LoadPicture** with no argument.

To load graphics for display in a **PictureBox** control, **Image** control, or as the background of a form, the return value of **LoadPicture** must be assigned to the **Picture** property of the object on which the picture is displayed. For example:

```
Set Picture = LoadPicture("PARTY.BMP")
Set Picture1.Picture = LoadPicture("PARTY.BMP")
```

To assign an icon to a form, set the return value of the **LoadPicture** function to the **Icon** property of the **Form** object:

```
Set Form1.Icon = LoadPicture("MYICON.ICO")
```

Icons can also be assigned to the **DragIcon** property of all controls except **Timer** controls and **Menu** controls. For example:

```
Set Command1.DragIcon = LoadPicture("MYICON.ICO")
```

Load a graphics file into the system Clipboard using **LoadPicture** as follows:

```
Clipboard.SetData LoadPicture("PARTY.BMP")
```

# Visual Basic Reference

## LoadPicture Function Example

This example uses the **LoadPicture** function to load a picture into a **PictureBox** control and to clear the picture from the control. To try this example, add a **PictureBox** control to a **Form** object, paste the code into the Declarations section of the **Form**, and then run the example and click the **Form**.

```
Private Sub Form_Click ()
    Dim Msg as String    ' Declare variables.
    On Error Resume Next    ' Set up error handling.
    Height = 3990
    Width = 4890    ' Set height and width.
    Picture1.Picture = LoadPicture("PAPER.CUR", vbLPCustom, vbLPColor, 32, 32)    ' Load cursor.
    If Err Then
        Msg = "Couldn't find the .cur file."
        MsgBox Msg    ' Display error message.
        Exit Sub    ' Quit if error occurs.
    End If
    Msg = "Choose OK to clear the bitmap from the picturebox."
    MsgBox Msg
    Picture1.Picture = LoadPicture()    'Clear the picturebox.
End Sub
```

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# Visual Basic Reference

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## LoadResData Function

[See Also](#) [Example](#) [Applies To](#)

Loads data of several possible types from a resource (.res) file and returns a **Byte** array.

### Syntax

**LoadResData**(*index*, *format*)

The **LoadResData** function syntax has these parts:

Part	Description
<i>index</i>	Required. Integer or string specifying the identifier (ID) of the data in the resource file. The resource whose ID is 1 is reserved for the application icon.
<i>format</i>	Required. Value that specifies the original format of the data being returned, as described in Settings. Value can also be the string name of a user-defined resource.

### Settings

The settings for *format* are:

Setting	Description
1	Cursor resource
2	<a href="#">Bitmap</a> resource
3	Icon resource
4	Menu resource
5	Dialog box
6	String resource
7	Font directory resource
8	Font resource

9	Accelerator table
10	User-defined resource
12	Group cursor
14	Group icon

### Remarks

The data that **LoadResData** loads from the resource file can be up to 64K.

Using **LoadResData** with a bitmap, icon, or cursor resource type returns a string containing the actual bits in the resource. If you want to use the actual bitmap, icon, or resource, use the **LoadResPicture** function.

Using **LoadResData** is useful for localizing a Visual Basic application because the resources that need to be translated are isolated in one resource file and there is no need to access the source code or recompile the application.

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## LoadResPicture Function

[See Also](#) [Example](#) [Applies To](#)

Loads a bitmap, icon, or cursor from a resource (.res) file.

### Syntax

**LoadResPicture**(*index*, *format*)

The **LoadResPicture** function syntax has these parts:

Part	Description
<i>index</i>	Required. Integer or string specifying the identifier (ID) of the data in the resource file. The resource whose ID is 1 is reserved for the application icon.
<i>format</i>	Required. Value or constant that specifies the format of the data being returned, as described in Settings.

### Settings

The settings for *format* are:

Constant	Value	Description
<b>vbResBitmap</b>	0	Bitmap resource
<b>vbResIcon</b>	1	Icon resource
<b>vbResCursor</b>	2	Cursor resource

### Remarks

You can use the **LoadResPicture** function instead of referring to graphics stored in the **Picture** property of a **Form** or controls.

Storing bitmaps, icons, or cursors in and accessing them from resource files improves load time because you can load them individually as needed from the resource file, rather than all at once when a **Form** is loaded.

Using **LoadResPicture** is useful for localizing a Visual Basic application because the resources that need to be translated are isolated in one resource file and there is no need to access the source code or recompile the application.

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# Visual Basic Reference

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## LoadResString Function

[See Also](#) [Example](#) [Applies To](#)

Loads a string from a resource (.res) file.

### Syntax

**LoadResString**(*index*)

The **LoadResString** function syntax has these parts:

Part	Description
<i>index</i>	Required. Integer specifying the identifier (ID) of the data in the resource file. The resource whose ID is 1 is reserved for the application icon.

### Remarks

You can use the **LoadResString** function instead of string literals in your code. Storing long strings of data in and accessing them from resource files improves load time because you can load them individually as needed from the resource file, rather than all at once when a form is loaded.

Using **LoadResString** is useful for localizing a Visual Basic application because the resources that need to be translated are isolated in one resource file and there is no need to access the source code or recompile the application.

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# Visual Basic for Applications Reference

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## Loc Function

[See Also](#) [Example](#) [Specifics](#)

Returns a Long specifying the current read/write position within an open file.

### Syntax

**Loc**(*filenumber*)

The required *filenumber* argument is any valid [Integer](#) file number.

### Remarks

The following describes the return value for each file access mode:

Mode	Return Value
<b>Random</b>	Number of the last record read from or written to the file.
<b>Sequential</b>	Current byte position in the file divided by 128. However, information returned by <b>Loc</b> for sequential files is neither used nor required.
<b>Binary</b>	Position of the last byte read or written.

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# Visual Basic for Applications Reference

## Loc Function Example

This example uses the **Loc** function to return the current read/write position within an open file. This example assumes that TESTFILE is a text file with a few lines of sample data.

```
Dim MyLocation, MyLine
Open "TESTFILE" For Binary As #1 ' Open file just created.
Do While MyLocation < LOF(1) ' Loop until end of file.
    MyLine = MyLine & Input(1, #1) ' Read character into variable.
    MyLocation = Loc(1) ' Get current position within file.
' Print to the Immediate window.
    Debug.Print MyLine; Tab; MyLocation
Loop
Close #1 ' Close file.
```

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## LOF Function

[See Also](#) [Example](#) [Specifics](#)

Returns a Long representing the size, in bytes, of a file opened using the **Open** statement.

### Syntax

**LOF**(*filenumber*)

The required *filenumber* argument is an [Integer](#) containing a valid file number.

**Note** Use the **FileLen** function to obtain the length of a file that is not open.

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## LOF Function Example

This example uses the **LOF** function to determine the size of an open file. This example assumes that TESTFILE is a text file containing sample data.

```
Dim FileLength  
Open "TESTFILE" For Input As #1 ' Open file.  
FileLength = LOF(1) ' Get length of file.  
Close #1 ' Close file.
```

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# Visual Basic for Applications Reference

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## Log Function

[See Also](#) [Example](#) [Specifics](#)

Returns a **Double** specifying the natural logarithm of a number.

### Syntax

**Log**(*number*)

The required *number* argument is a **Double** or any valid **numeric expression** greater than zero.

### Remarks

The natural logarithm is the logarithm to the base *e*. The **constant** *e* is approximately 2.718282.

You can calculate base-*n* logarithms for any number *x* by dividing the natural logarithm of *x* by the natural logarithm of *n* as follows:

$$\text{Log}_n(x) = \mathbf{Log}(x) / \mathbf{Log}(n)$$

The following example illustrates a custom **Function** that calculates base-10 logarithms:

```
Static Function Log10(X)  
    Log10 = Log(X) / Log(10#)  
End Function
```

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# Visual Basic for Applications Reference

## Log Function Example

This example uses the **Log** function to return the natural logarithm of a number.

```
Dim MyAngle, MyLog
' Define angle in radians.
MyAngle = 1.3
' Calculate inverse hyperbolic sine.
MyLog = Log(MyAngle + Sqr(MyAngle * MyAngle + 1))
```

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# Visual Basic for Applications Reference

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## LTrim, RTrim, and Trim Functions

[See Also](#) [Example](#) [Specifics](#)

Returns a **Variant (String)** containing a copy of a specified string without leading spaces (**LTrim**), trailing spaces (**RTrim**), or both leading and trailing spaces (**Trim**).

### Syntax

**LTrim**(*string*)

**RTrim**(*string*)

**Trim**(*string*)

The required *string* argument is any valid [string expression](#). If *string* contains [Null](#), **Null** is returned.

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# Visual Basic for Applications Reference

## LTrim, RTrim, and Trim Functions Example

This example uses the **LTrim** function to strip leading spaces and the **RTrim** function to strip trailing spaces from a string variable. It uses the **Trim** function to strip both types of spaces.

```
Dim MyString, TrimString
MyString = " <-Trim-> " ' Initialize string.
TrimString = LTrim(MyString) ' TrimString = "<-Trim-> ".
TrimString = RTrim(MyString) ' TrimString = " <-Trim->".
TrimString = LTrim(RTrim(MyString)) ' TrimString = "<-Trim->".
' Using the Trim function alone achieves the same result.
TrimString = Trim(MyString) ' TrimString = "<-Trim->".
```

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